

LAUNCHPAD

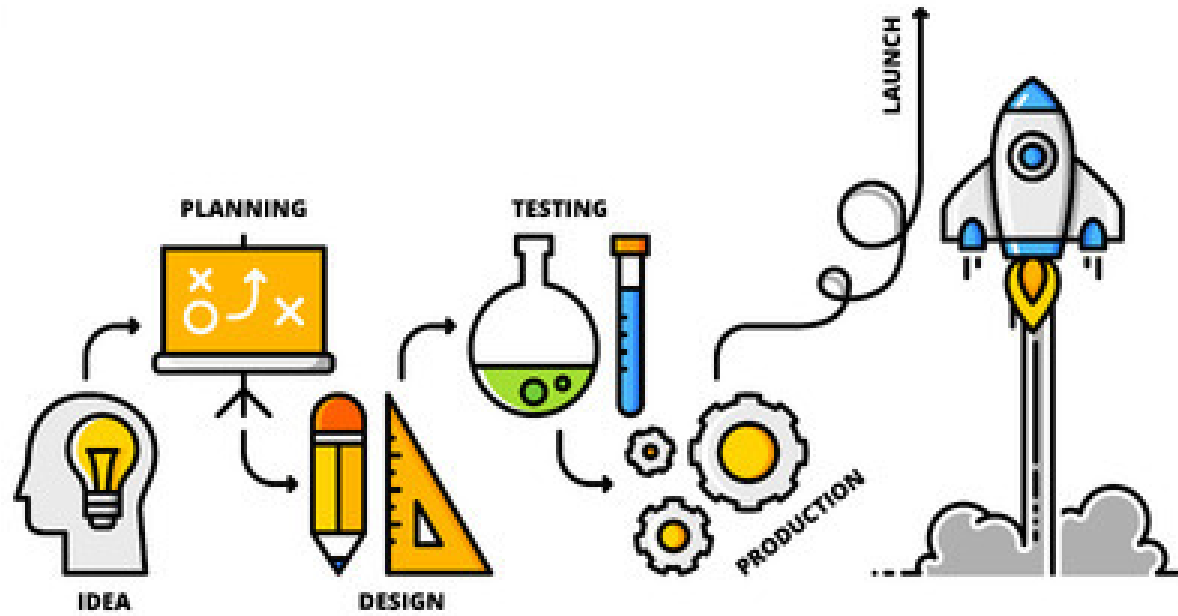
A PLATFORM FOR APPLICATION DEVELOPMENT

James Bennett
Enterprise Platforms
Indiana University

This presentation is best viewed online at
<https://indiana-university.github.io/internet2-techex-2022-launchpad/>

Enterprise Platforms

- Part of central IT at IU: UITS
- Combination of several former groups:
 - Systems Integration/Middleware
 - Linux Administration
 - Database Administration
 - Cloud Support



A relatable story...

- Mid-May 2021 IU HR decides on a new remote work arrangement policy
- Need a system to track these arrangements
- Requirements lead to the need for a custom application
- Opening to all staff and faculty July 1st (~six weeks later)

Six short weeks

- Solution based on **platform engineering**
- Guided by Cloud principles
- Focused on developer experience
- Opens up a path for migrating central IT workloads to the cloud

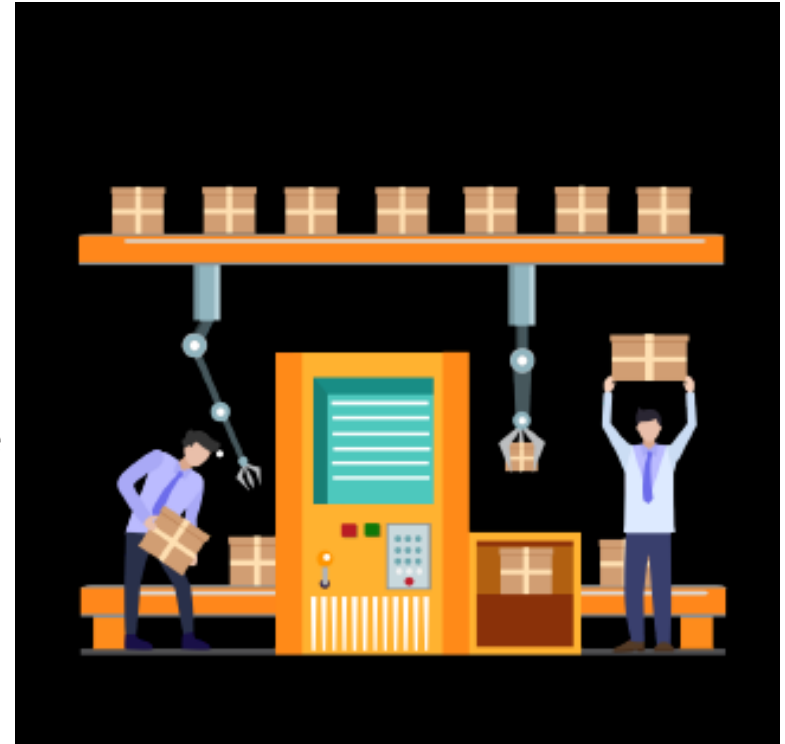
Platform Introduction

*“A **digital platform** is a foundation of self-service APIs, tools, services, knowledge and support which are arranged as a compelling internal product. Autonomous delivery teams can make use of the platform to deliver product features at a higher pace, with reduced co-ordination.”*

— **Evan Bottcher**

Why a platform?

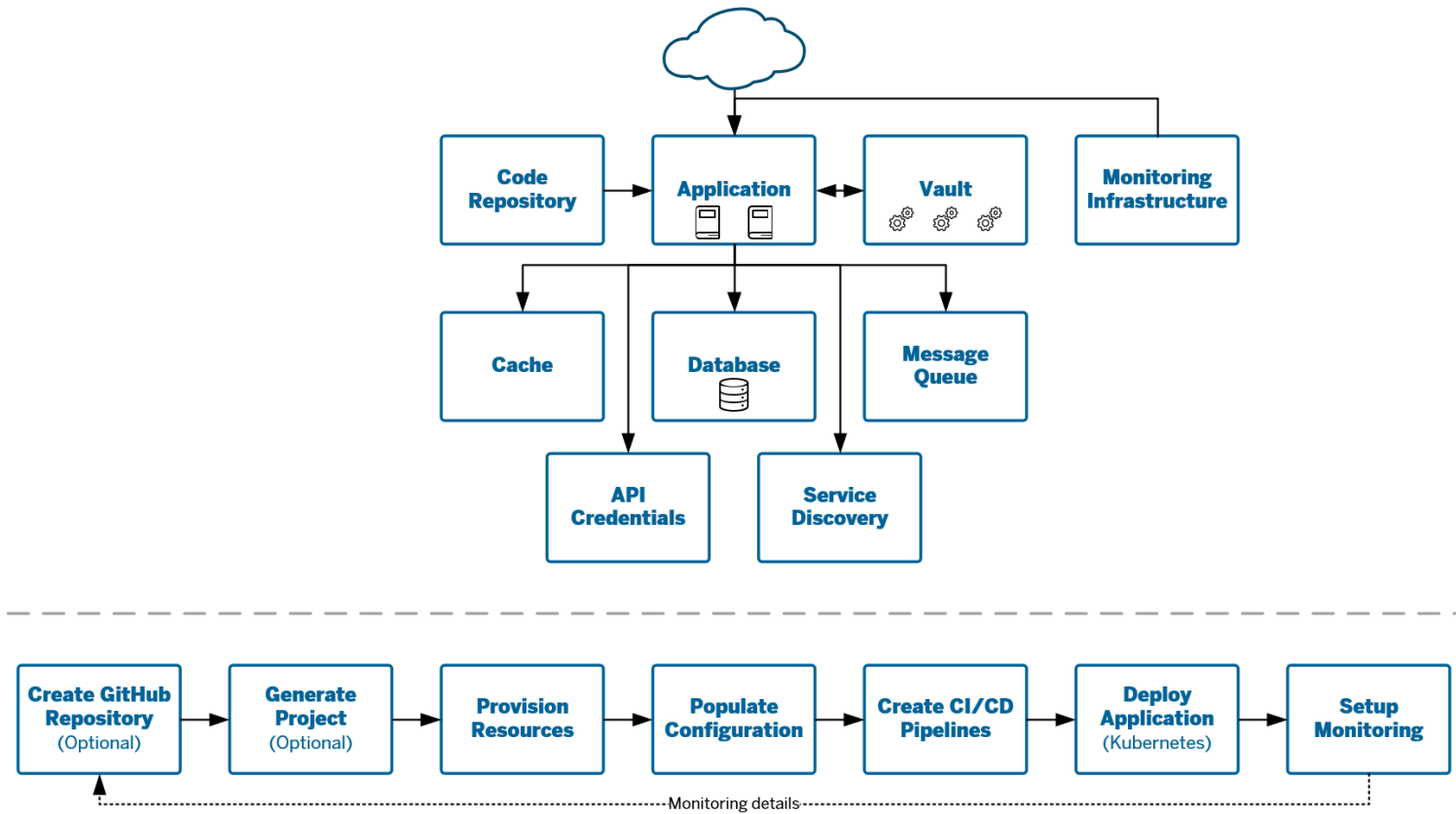
- Empower development teams
- Reduce **cognitive load**
- Tie everything together
- Amplify best practices
- Take full advantage of our infrastructure



What we're building

Thinnest viable platform

- Single stop for all services
- Related documentation pulled together for easy consumption
- Support forms built with low-code system (Fireform)
- Connected to workflows to automate (**Argo**)



Woah, we're halfway there

- Delivered a project skeleton and infrastructure components iteratively
- Everything delivered shortly after Memorial Day
- Developers focused on development
 - Worked with user experience group on design
 - Accessibility review
 - Security review
 - Automated testing (after the release)

Benefits

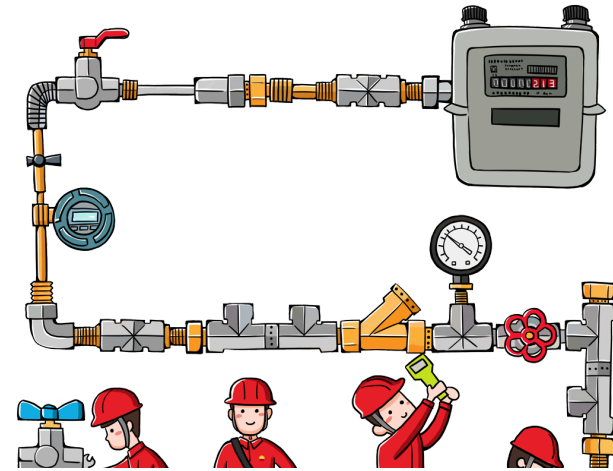
Reduce toil

- Reduce operational complexity
- Automated, timely feedback loops
- Streamline cross-team operations

“If a human operator needs to touch your system during normal operations, you have a bug. The definition of normal changes as your systems grow.”

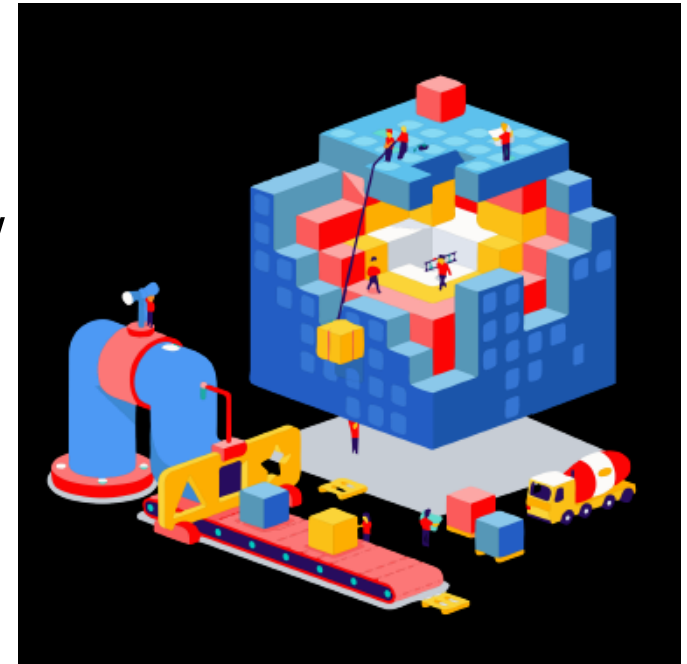
Maintainability

- Everything is code and versioned together
- Reduced configuration
- Apply upgrades more often



Deployability

- One click application deployments
- Encourage automated testing & peer review
- Advanced deployment capabilities
- Ephemeral environments in the future

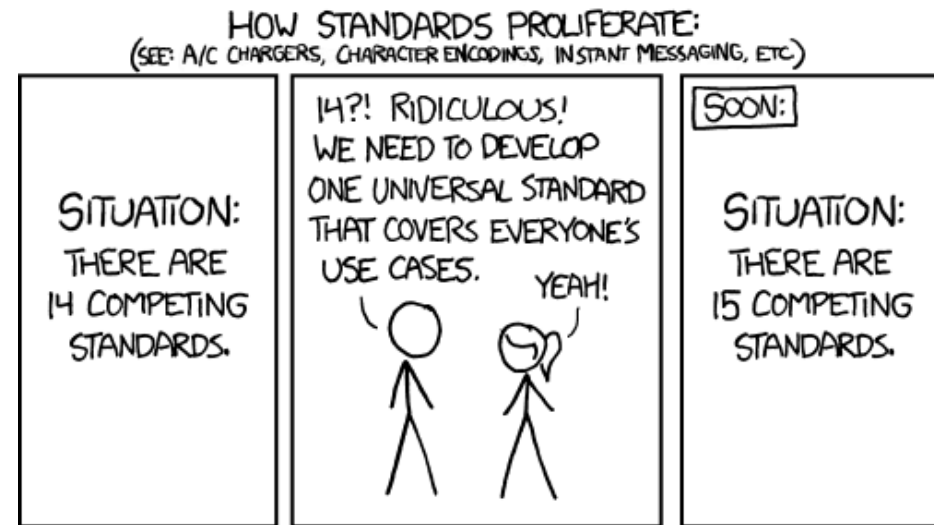


Security

- Role-based security model based on Grouper and eventually midPoint
- Provision access to all components
- Platform managed secrets
- Hardened delivery chain
- Documentation handled as much as possible

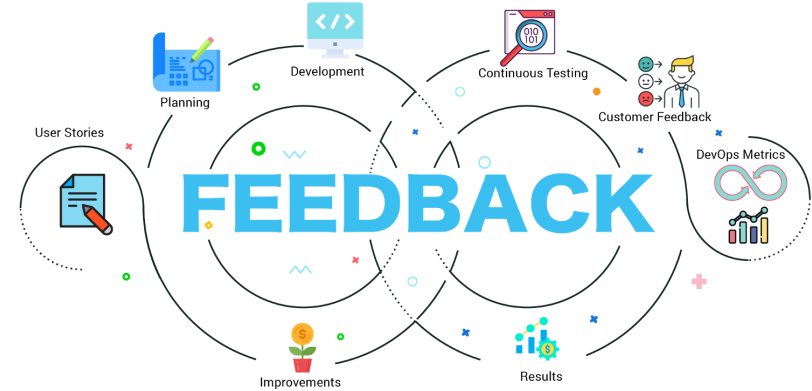
Standards

- Macro-level standards (e.g. 12-factor apps)
- Make the right thing the easiest thing
- Maturity models



Insight

- Standard logging & metrics
- Automated monitoring & alerting
- Data-driven objectives



Retention?

- Upskilling current team
- Overwhelmingly positive feedback



Race to the finish

- App was delivered in production a week early
- No death march
- Most stable applications they maintain
- Three more apps delivered since in this area
- Working to replicate this at scale

Technology stack

- Built with Kubernetes using reusable templates
- Uses Terraform (CDKTF) for provisioning and Ansible for configuration management
- Inventory management/tracking
- Event-driven architecture based on the operator pattern
- Workflow orchestration using Argo events/workflows
- Composing well-established components together

What about the Cloud?

- Containerization is our path to the Cloud
- Abstractions/social contracts we have in place helps us prepare
- Already working to tie in Cloud account provisioning
- Upskilling reduces the anxiety about moving
- Supporting this kind of infrastructure in the Cloud is now part of our strategic plan